


```

    }
    }
}
5 Megaco/1 [123.123.92.150]:2944
  Reply = 55501 {
    Context = 'ContextID1' {
      Modify = 'TerminationID1' { }
10  }
  }

```

Example 3

```

15 Megaco/1 [123.123.92.45]:2944
  Transaction = 55502 {
    Context = 'ContextID1' {
      Modify = 'TerminationID1' {
20  Signals {
      Playaudio/Resume{};
      ; Reusing SignalListID1 is the same as specifying keepActive.
      SignalList = 'SignalListID1' {
        Playaudio/Play {
25  ASC='AudioStreamContainer1'
        }
        Playaudio/Play {
        ASC='AudioStreamContainer2'
30  }
      }
    }
  }
}
35 Megaco/1 [123.123.92.150]:2944
  Reply = 55502 {
    Context = 'ContextID1' {
      Modify = 'TerminationID1' { }
40  }
  }

```

Example 4

```

45 Megaco/1 [123.123.92.150]:2944
  Transaction = 55503 {
    Context = 'ContextID1' {

```

```

Notify = 'TerminationID1' {
  ObservedEvents = 'EventRequestID1' {
20000301T22020002:PlayAudio/PlayComplete { ; Timestamped event
  TermMethod = EOD,
5   ASC='AudioStreamContainer2',
  Offset=10000 ; AudioStreamContainer2 played 10 secs of data
  }
  }
  }
10  }
  }

```

```

Megaco/1 [123.123.92.45]:2944
Reply = 55503 {
15  Context = 'ContextID1' {
    Notify = 'TerminationID1' {}
  }
}

```

Example 5

```

20 Megaco/1 [123.123.92.45]:2944
Transaction = 55600 {
  Context = 'ContextID1' {
    Modify = 'TerminationID1' {
25    Media { TerminationState{Buffer = Off} } ; Ensure no event buffering
      Events = 'EventRequestID2' {
        Playaudio/playcomplete{ }, ; Play Completion Event
        dd/d1 { ; Detect DTMF Digit '1' Event
          Embed { ; Speed up Current Play by 5%
30    Signals{
      playaudio/AdjustSpeed{ChangeType=SpeedUp, SpeedChange=5},
      playaudio/Play{ ASC='AudioStreamContainer1', keepActive}
    }
      }
35    }
      dd/d2 { ; Detect DTMF Digit '2' Event
        Embed { ; Slow down Current Play by 5%
40    Signals{
      playaudio/AdjustSpeed{ChangeType=SpeedDown, SpeedChange=5},
      playaudio/Play{ ASC='AudioStreamContainer1', keepActive}
    }
      }
      }
      dd/d3 { ; Detect DTMF Digit '3' Event
45    Embed { ; Return play to normal speed
      Signals{
        playaudio/AdjustSpeed{ChangeType=NormalSpeed},

```


